

Listen and Feel Stories – The Weather

Focus on: (Area of Learning)



Life Skills – Sensory Awareness – Response to Human Touch

Does your child show a willingness to tolerate a shared social space and tactile awareness eg by sustained looking / listening or repeatedly following movements of head or eyes?

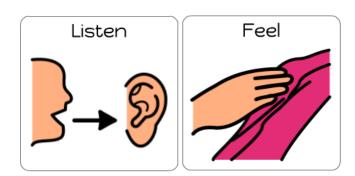
What you will need? (Resources)

Quite Room, Internet

How to play the game? (Instructions)

1. Read each section of the text and apply the action to the child as you are reading.

2. Complete each section and different movements Watch for response Does your child enjoy sharing personal space sitting quietly together? Does your child appear to notice or briefly focus on the person involved in the interaction?



The Weather Story Time

The Circle	Once upon a time there was a big yellow sun. Make small circles with your hands or fingertips on the child's body.
The Sun	That warms the whole world. Make the rays of the sun with the whole hand on their body.
The Circle	But clouds started to appear. Make small circles with your hands or fingertips on the child's body.
The Sway	And then comes the wind. Sway your hands from side to side on the child's body.
The Sway	The wind blows harder and harder. Sway your hands from side to side on the child's body.
The Chop	Then comes the lightening and thunder. Do a karate chop action with your hand on their body.
The Twinkle	Then it started to rain. Gentle pitter patter movement with fingertips on the child's body.

The Glide	And it rained and it poured. Glide your hand down the child's shoulder to the base of their spine.
The Push	The rain made big splashy puddles. Use the full palm of your hand push down firmly enough to feel but not too much pressure.
The Snow	Then it began to snow everything was white and beautiful. Make a picking movement with your finger like you were picking snow from a child's back.
The Still	Then there was fog and all is still. Hands still on child's shoulders.
The Calm	Until the sun came out again. Slowly take away your hands.